

BUILDING SKILLS LEVEL 5/6 COED



Event:

Item No: Judge #:

Division: Club:

Team:

Number of Athletes:

Stunt Difficulty

3.0 - 3.5	Skills performed do not meet Low range requirement
3.5 - 4.0	4 different level appropriate skills performed by Most of team
4.0 - 4.5	4 different level appropriate skills performed by Most of team, 1 of which is Elite level appropriate
4.5 - 5.0	4 different level appropriate skills performed by Most of team, 2 of which are Elite level appropriate

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For Level 6 Stunts: All Level 5 & 6 level appropriate skills will be considered level appropriate for scoring purposes (at least 2 different Level 6 skills are required to score in High range).

Stunt Technique

3.5 - 4.0	Less than 50% of the athletes execute excellent precision and form
4.0 - 4.5	50% of the athletes execute excellent precision and form
4.5 - 5.0	75% of the athletes execute excellent precision and form

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Stunt Creativity

2.0 - 2.3	Less than 50% of the stunt skills incorporate visual, unique or innovative ideas. This includes level and non-level appropriate skills
2.3 - 2.5	50% of the stunt skills incorporate visual, unique or innovative ideas. This includes level and non-level appropriate skills

/2.5

Pyramid Difficulty

3.0 - 3.5	Skills performed do not meet Low range requirement
3.5 - 4.0	2 different level appropriate skills, 2 structures performed by Most of the team
4.0 - 4.5	3 different level appropriate skills, 2 structures performed by Most of the team
4.5 - 5.0	4 different level appropriate skills, 2 structures performed by Most of the team

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Pyramid Technique

3.5 - 4.0	Less than 50% of the athletes execute excellent precision and form
4.0 - 4.5	50% of the athletes execute excellent precision and form
4.5 - 5.0	75% of the athletes execute excellent precision and form

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Pyramid Creativity

2.0 - 2.3	Less than 50% of the pyramid skills incorporate visual, unique or innovative ideas. This includes level and non-level appropriate skills
2.3 - 2.5	50% of the pyramid skills incorporate visual, unique or innovative ideas. This includes level and non-level appropriate skills

/2.5

Stunt Quantity

Coed Style Assisted

Coed Style Unassisted

3.5	Coed Style Assisted	Coed Style Unassisted
3.5	Skills performed that do not meet the 4.0 requirement	Skills performed that do not meet the 4.0 requirement
4.0	Walk-in Extended double leg stunt Toss Extended double leg stunt Walk-in Hands press Extended single leg stunt/single arm stunt Toss Hands press Extended single leg stunt/single arm stunt	Walk-in Hands Toss Hands
4.2	Walk-in Extended single leg stunt/single arm stunt Toss Extended single leg stunt	Walk-in Hands press Extension Toss press Extension
4.4	Toss ¼ - ¾ Twist to Extended single leg stunt	Walk-in Extended double leg stunt Toss Extended double leg stunt Walk-in Hands press Extended single leg stunt/single arm stunt Toss Hands press Extended single leg stunt/single arm stunt
4.6	Toss Extended 1 arm stunt Toss Full up to Extended stunt Toss Front handspring ½ up to Extended stunt	Walk-in Extended single leg/single arm stunt Toss Extended single leg stunt
4.8	N/A	Toss ¼ - ¾ Twist to Extended single leg stunt
5.0	N/A	Toss Extended 1 arm stunt Toss Full up to Extended stunt Toss Front handspring ½ up to Extended stunt

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TOTAL:

/30